



## SKILLS21 Workshop Template

Title		Date/Time	Facilitator(s)	
CVII I CO1	Stroom(s)	Location	Doom Specifications	
SKILLS21 Stream(s)		Location	Room Specifications	
Supplies				
Time	<b>Set-up (before participants arrive):</b> Prepare the furniture, materials, and technology, and decide what participants will do as they arrive (e.g., register, find a seat, grab coffee, etc).			
	Opening (workshop begins): Gain participants' attention, explain why the workshopnt			
	norticinanto with the	contant and halp them	Engage	
	participants with the	content and neip them a	achieve learning outcomes.	
	Closing (ending the workshop): Prompt participants to synthesize what they have learned, address any loose ends, and provide means for assessing the workshop.			
			J. T.	